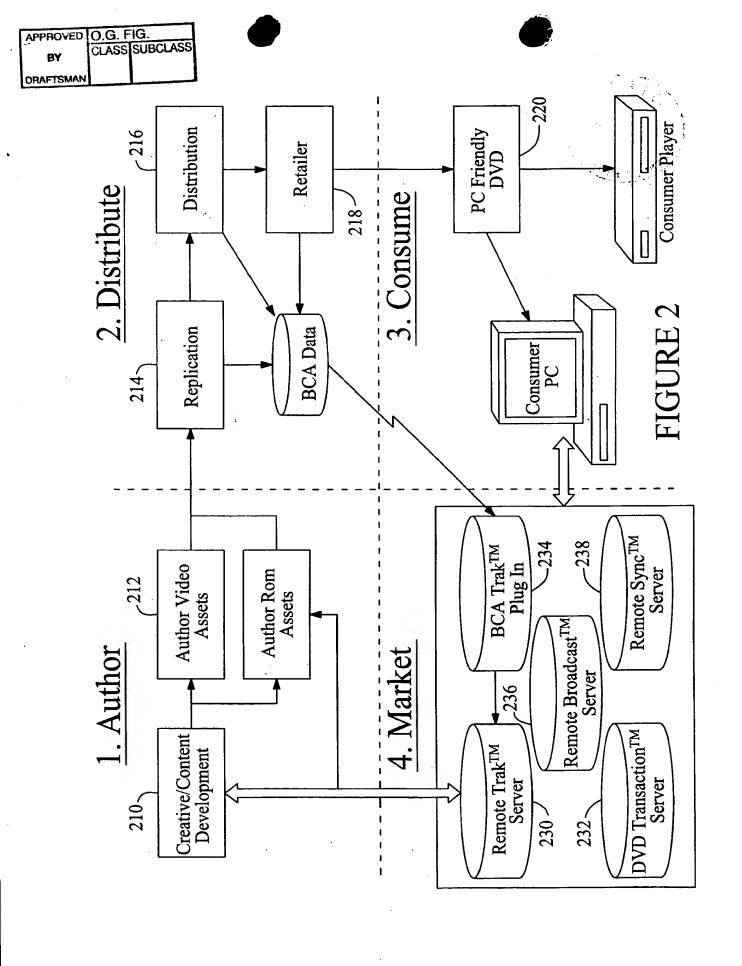
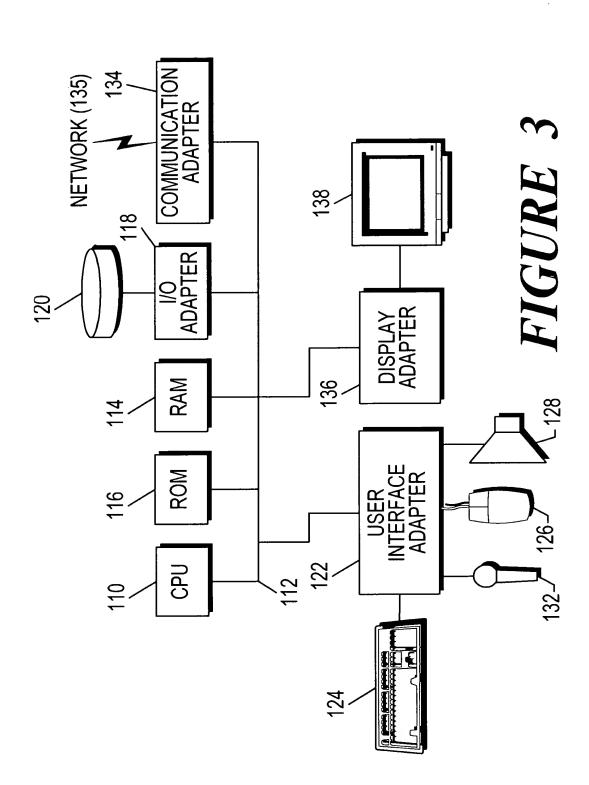


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## DVD life Cycle (pre-InterActual)

Overview:

1) Very similar life cycle to a video cassette: video is authored, distributed to retail centers/outlets, purchased by consumer for playback on TVs.

Consume

Distribute

Author

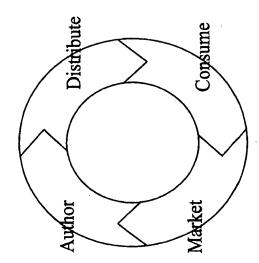
2) Linear life cycle: No further contact with consumer.

## FIGURE 4

## DVD life Cycle (w/InterActual's Software)

Overview:

- 1) PC market offers a completely new phase to DVD's life cycle: marketing. Motivating PC consumers to purchase and interact with DVDs provides for additional branding and direct marketing opportunities online.
- 2) Performance and usage information collected online can be used to influence content creation process turning the linear life span into a cyclical one.
- 3) Internet can be used to deliver new content.



APPROVED	O.G. FIG.	
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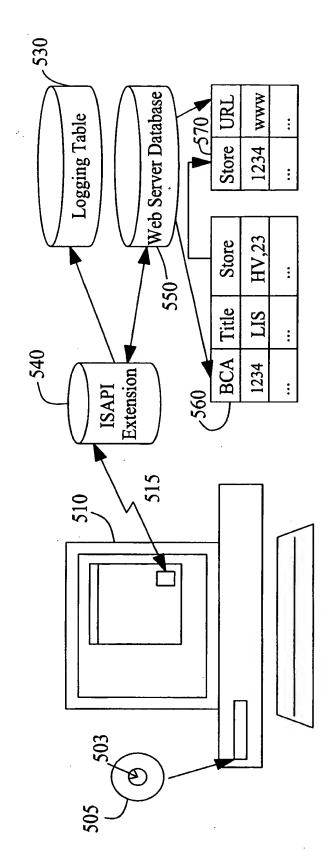
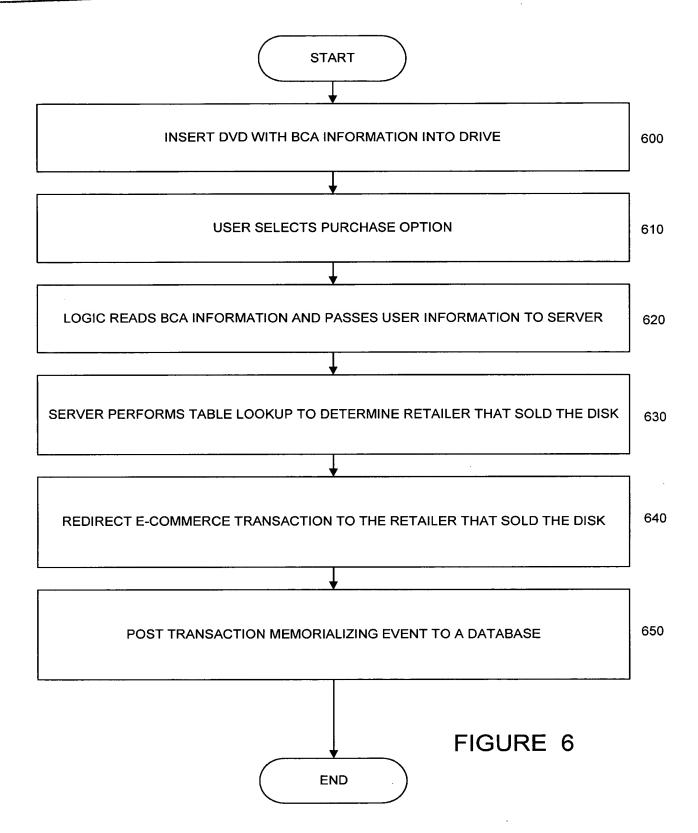
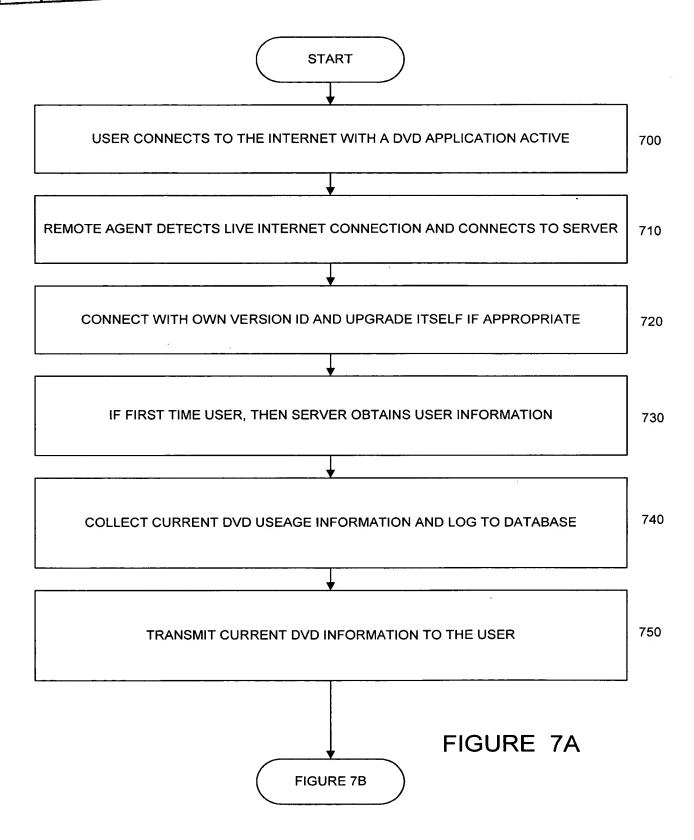


FIGURE 5





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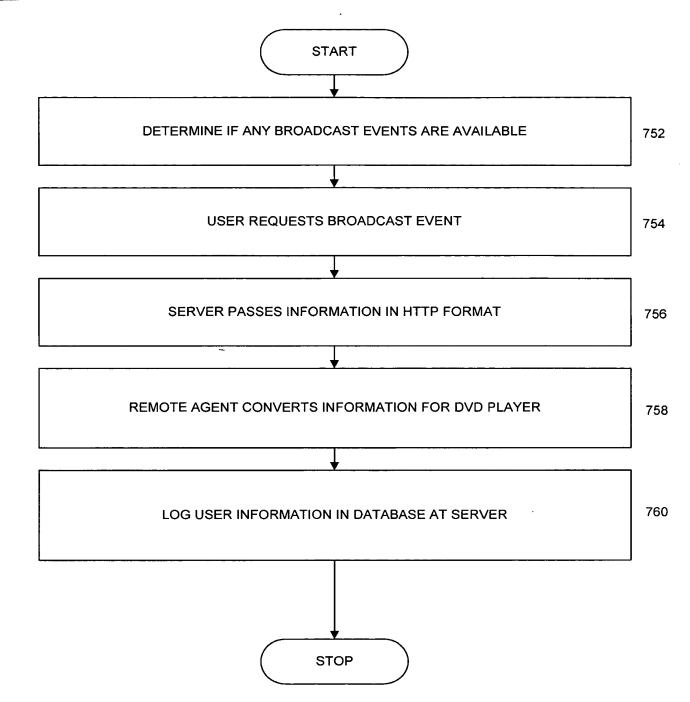
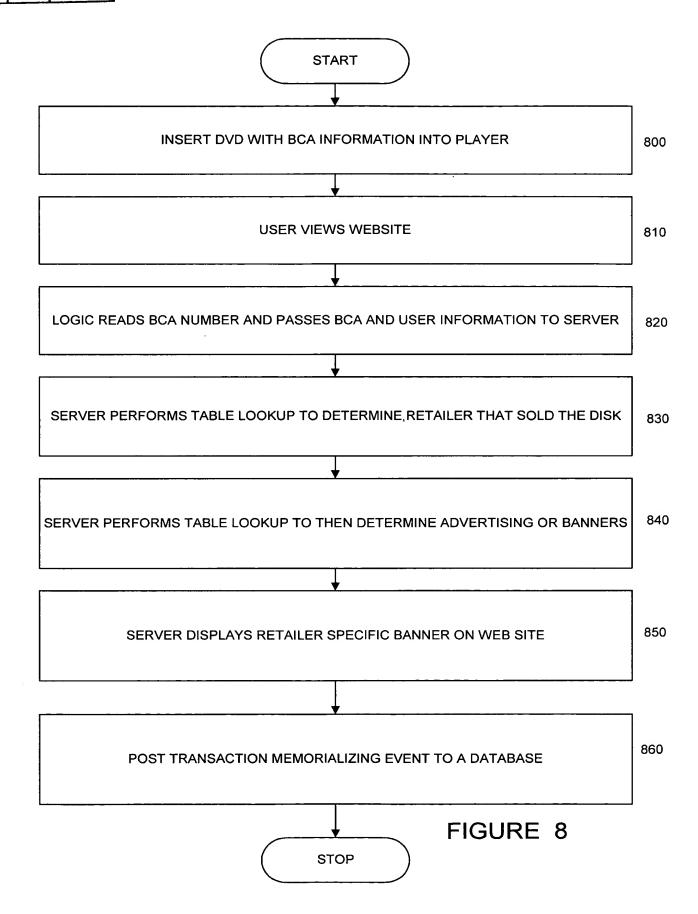
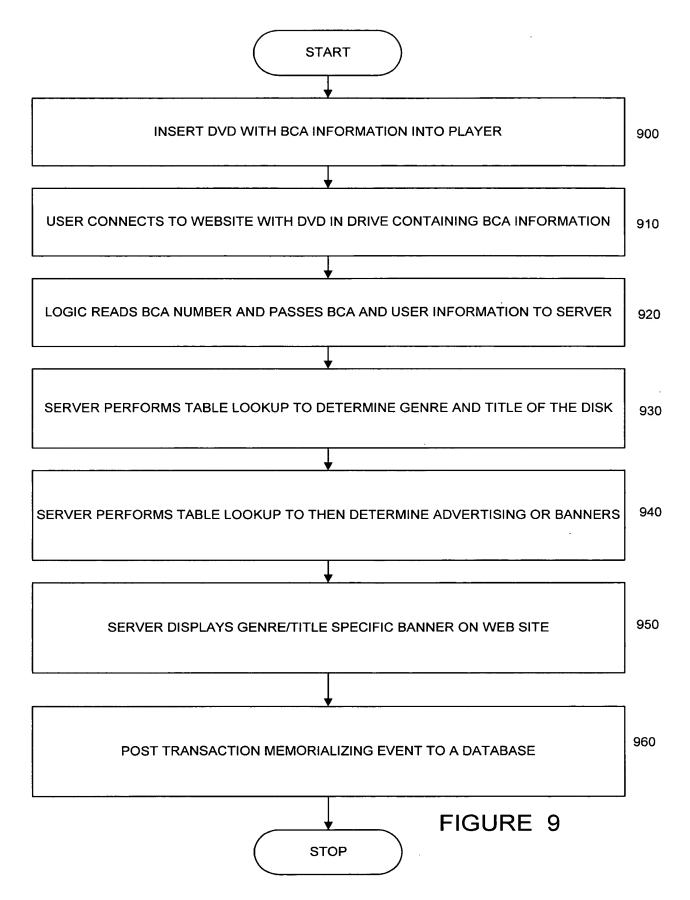


FIGURE 7B

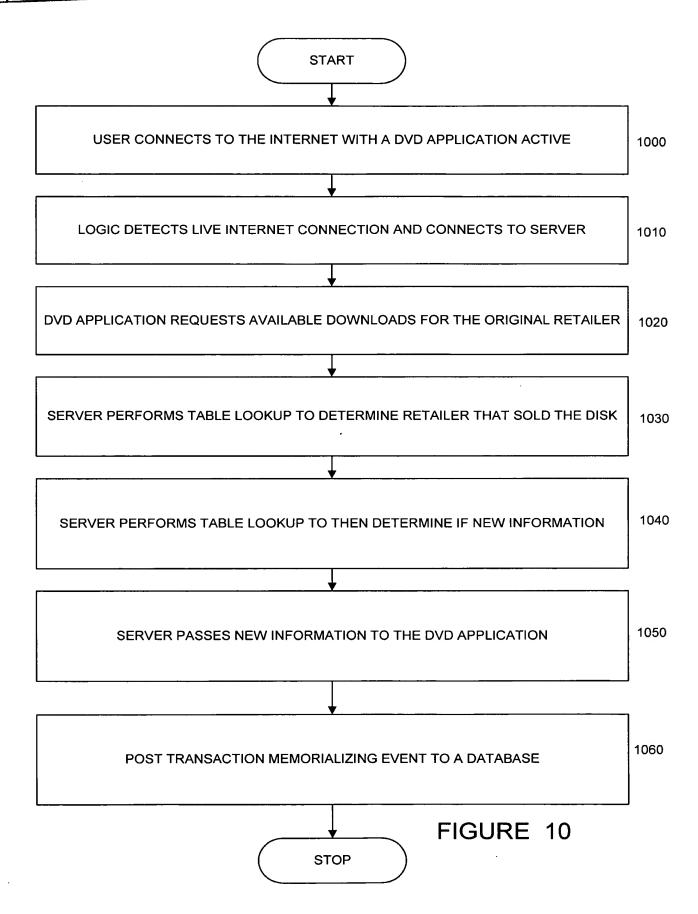






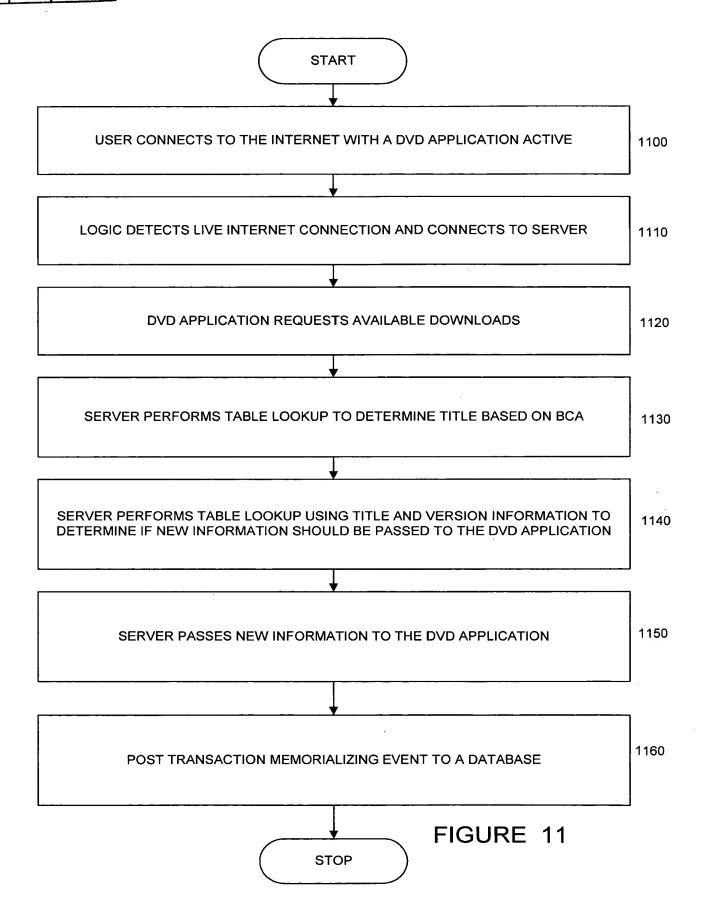
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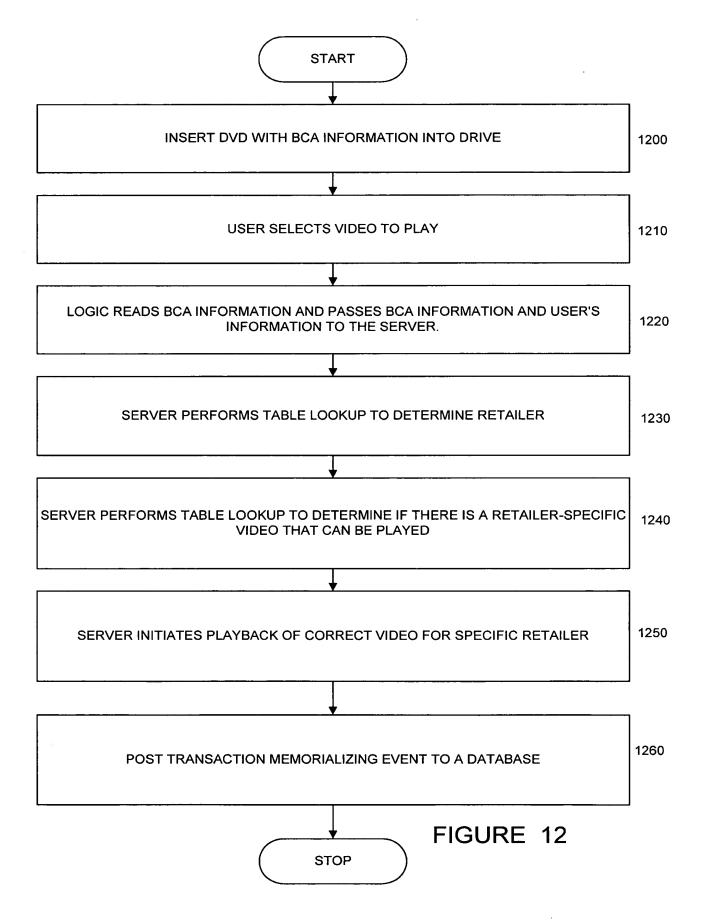
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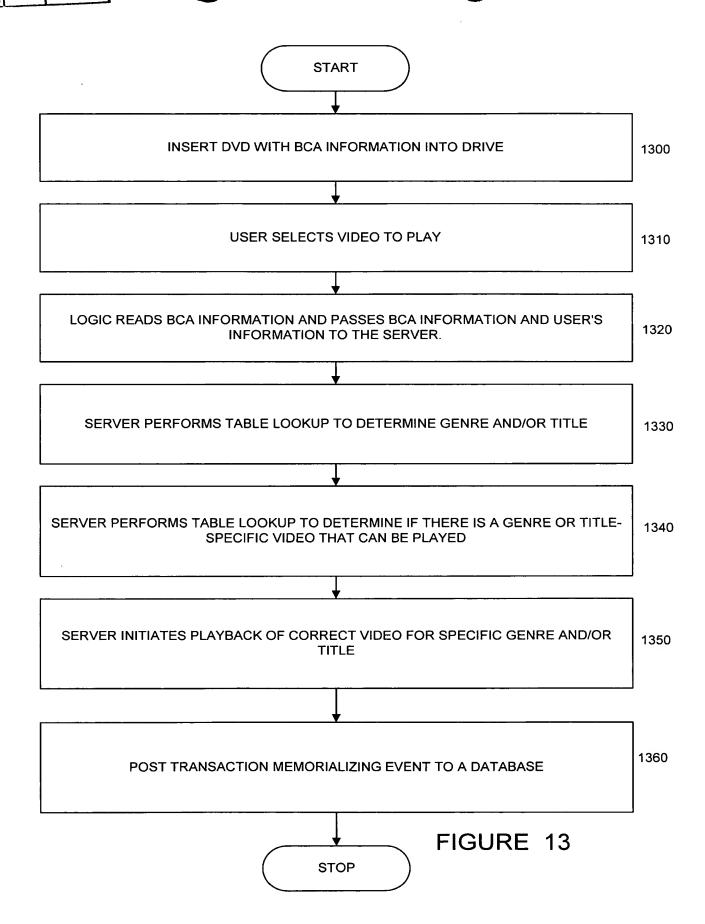




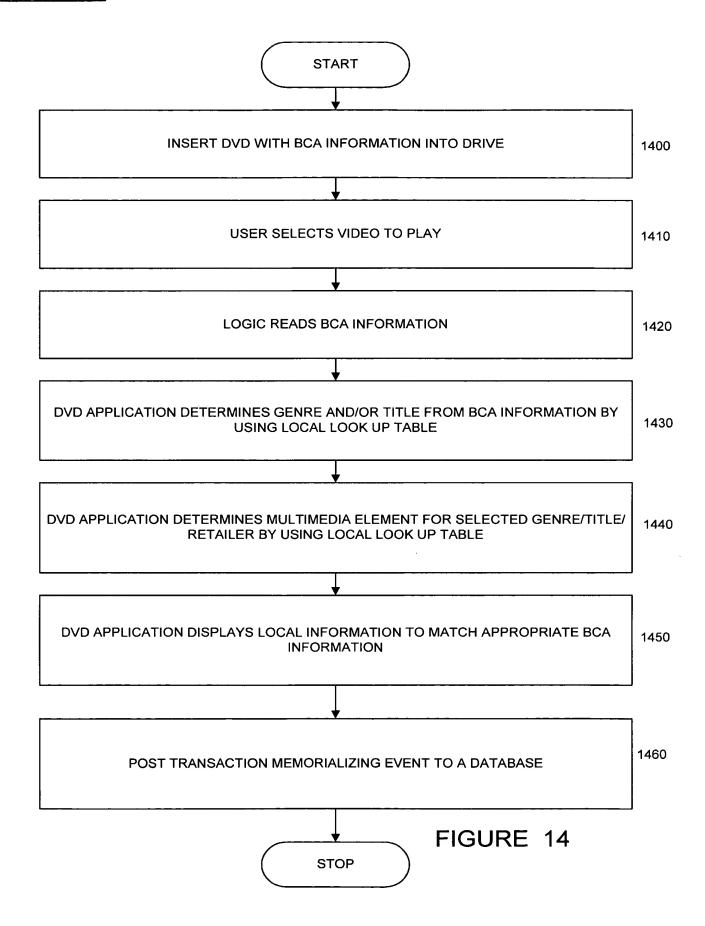


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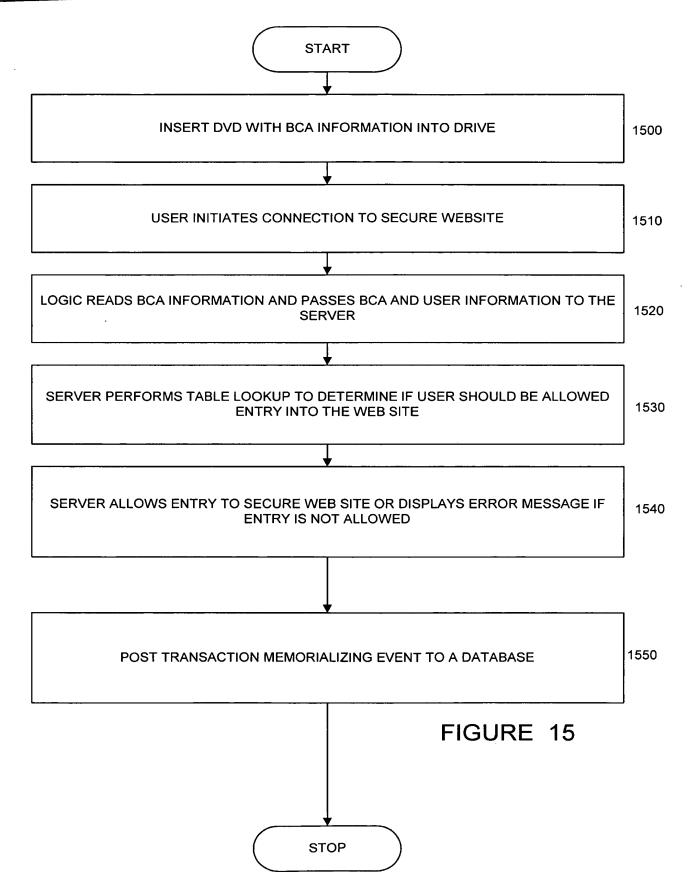


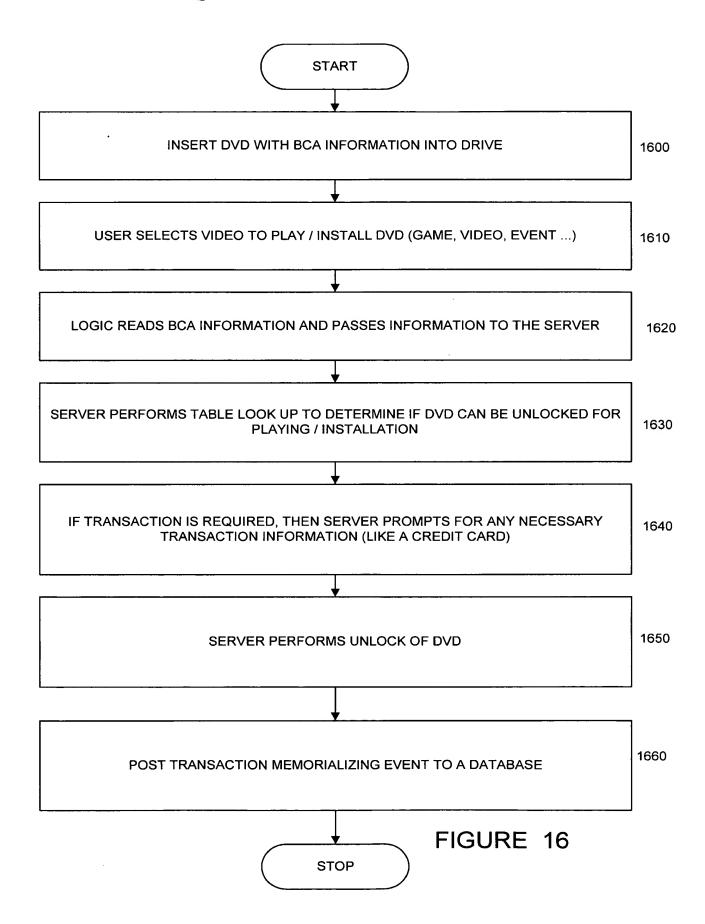
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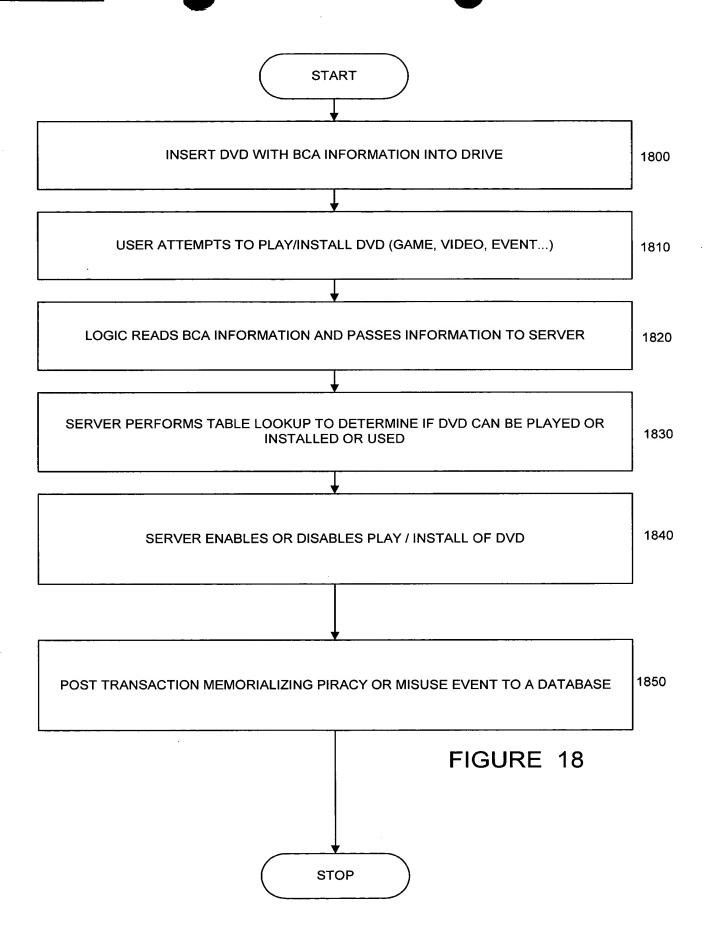


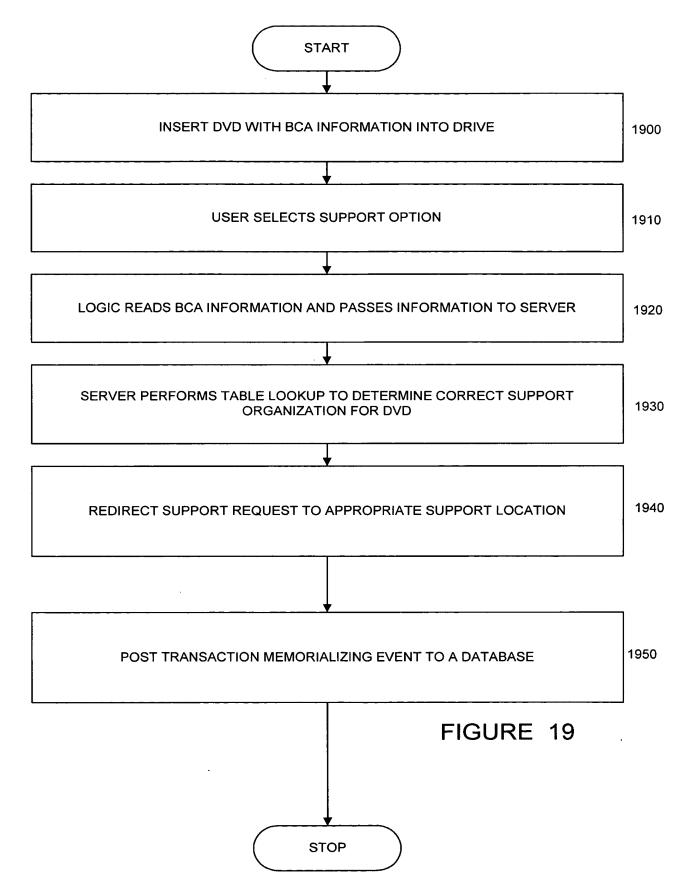


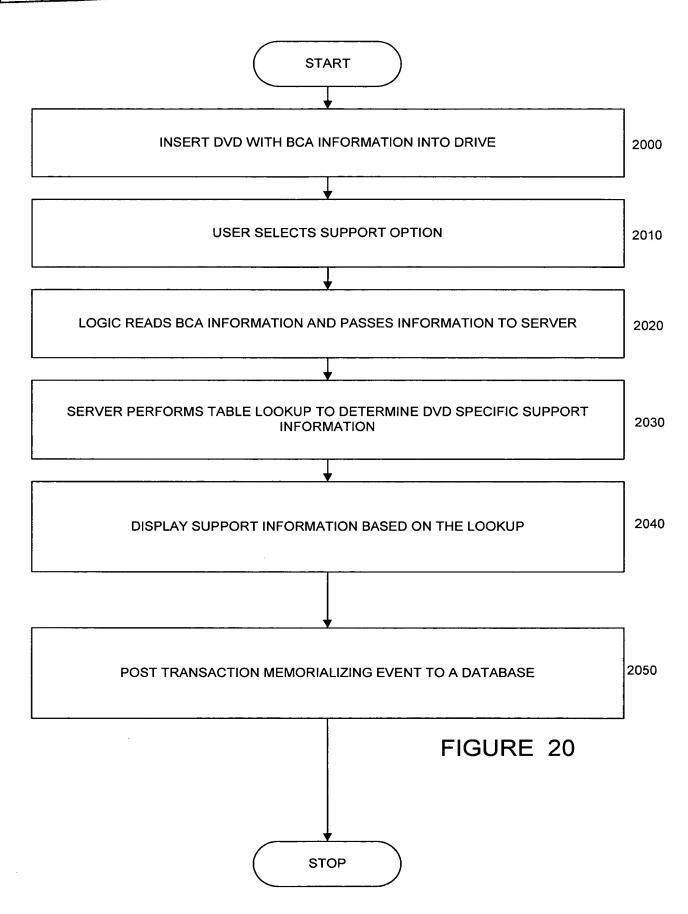


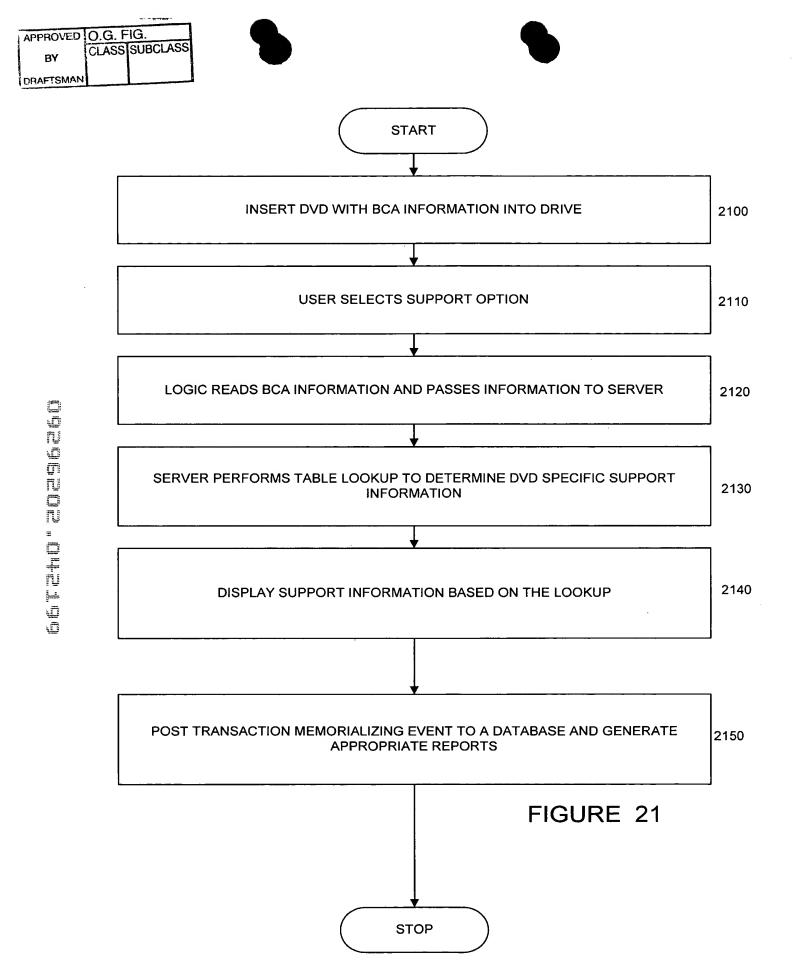
**STOP** 

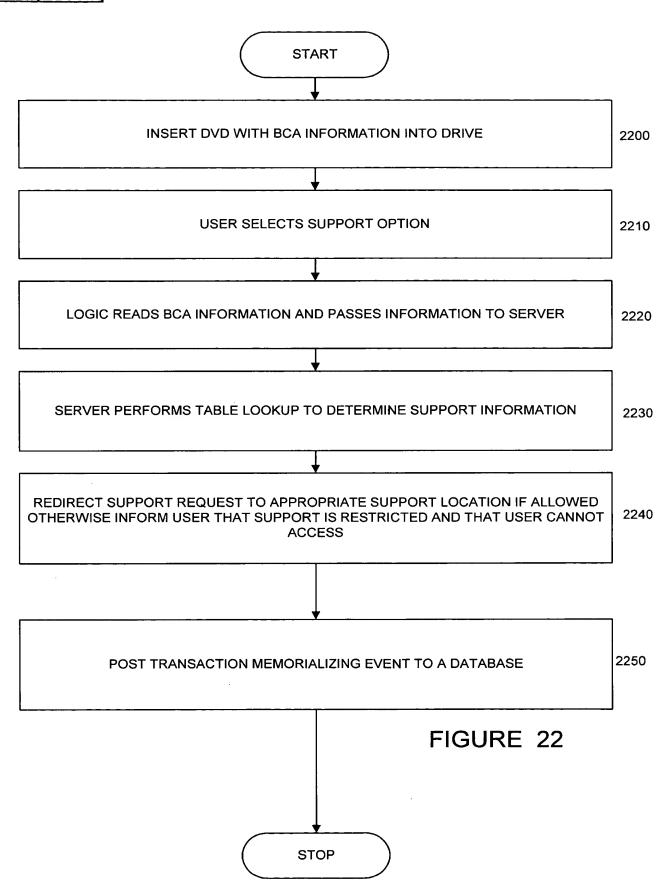
FIGURE 17





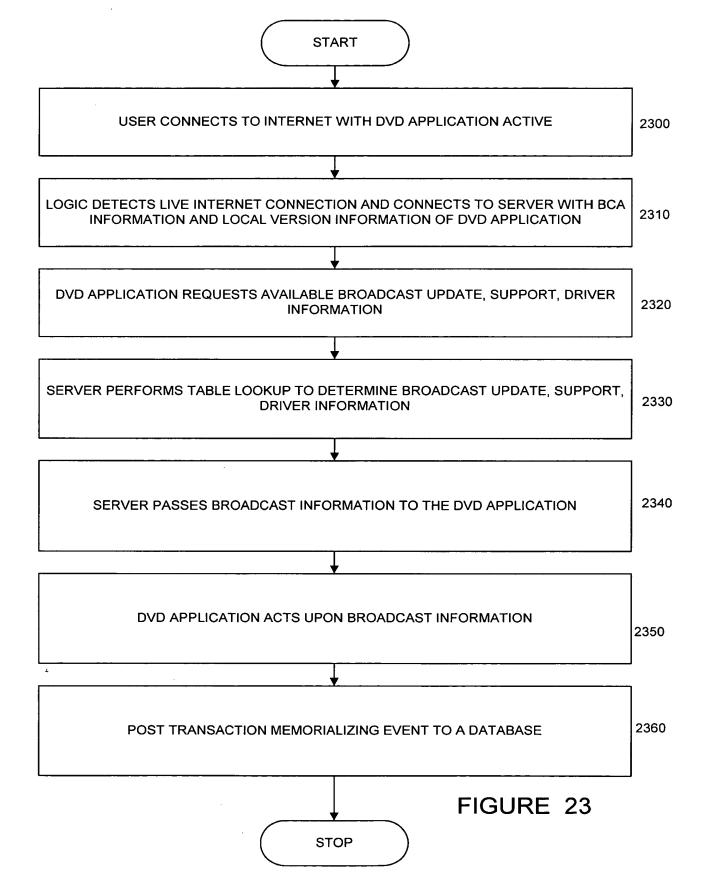












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